MISSING BRICKS OVERVIEW

MINDSCAPE

Brick on top of roof and cliffs (14+ locations).....easy: brick overhangs
hard: center of roof (need cooperation)

Brick under bridges/ceiling of tunnels (4 locations).....easy: on rock shelf
hard: stuck on ceiling with pizza dough (need tool)

Brick hidden behind things..... easy: objects,signs that are crooked
hard: in doors, secret cabinets, caves that require combinations (need puzzel/clue solving)

Brick at Race finish lines or in trophy.....easy: in obvious spot (select)
Hard: Win at race track, jetski

Bricks that are found in activity
related functions..... in mailbox, on pizza, under cars, on gas pump, under chairs,
in and around guis (store, telescope, juke boxes)

easy: discover/visual clues and/or dialogue clues
hard: puzzel solving/deduction

MISSING BRICKS

MINDSCAPE

1...easy 2....medium 3.... difficult
letter extensions
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LOCATION		Specifics	How It Is Discovered	How It Is Retrieved
BEACH **8 possible brick hiding places.**	3X	Brick is on top of the buoy at the finish line	**Visual** (prompted by trails of dialogue from people I.E. discussions of spotting the Brickster heading to the Pizzeria where Mama tells of a pizza heist. Nick suggests following the obvious trail of pizza slices left behind which leads to the beach. The judge announces the race is about to begin in X minutes.) The Brickster is already out in the water on a jetski. He races ahead and places a brick on the buoy that is slowly sinking from the weight. RACE! The brick will bob to the surface again if you miss your chance. Your score will reflect how many times.	**Build** jetski before the race starts. **Race** to the finish line...manuver to docking position...build a dock to steady jetski. (Bricker) **select** brick (cursor changes to found brick icon) When selected animation of retrieval occurs and"found a Brick" music begins. If you don't win the race, the Brickster appears and steals the brick again (animation)
	3X	Brick appears to be floating out in the bay... It is on the back of the shark... he snaps at it...the brick is in his jaws...	Visual prompted by a trail of dialogue from people.	Chase shark, retrieve brick by inventive solution: toss pizza to shark, bump shark,etc anyway to get him to spit out the brick... and select it before it sinks. now (with jaw free) race away to avoid shark. If you are caught by the shark, you manuver jetski to get out of his jaws(a cartoon maze through shark stomach). Ideal: gui to escape before jaw closes or animation...
	2A 2B 3C	Brick is in the secret cave (accessible by jetski.) Also accessible by bike or by walking...gui build not required to get there. Score reflective of transport method.	Visual prompted by a trail of dialogue from people. (Possible Pirate Treasure Map found in floating bottle) (book on book shelf in Info Center could contain map of LEGO Island in the 1800's) You learn of this from our town gossip in the store.	Dock jetski/build stairs/ bridge from water to cave... 1)Discover chest in cave. Pry open with tool. 2) Maze of tunnels in cave; follow markers (pictographs) to chest (same as above) 3) Same as above..Chest is perched high above a stalagmite. building stairs is required.
	2	Brick is attached underneath the jetski	Jetski is extremely slow and is slowly sinking. Motor sounds wrong.	Manuver to docking position. Tow jetski up to drydock. Deconstruct.
	1	Brick is on top of palm tree	Visual	Build stairs (bricker) or knock it down with bricker or enlist the help of others (or all three)
	1	Brick is on top of flag pole on the roof of bldg.	Visual	Build stairs or knock it down with bricker or enlist the help of others (or all three)

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PIZZERIA B+ possible brick hiding places.	2	Brick is in the oven chimney	When oven is used, smoke pours out, people hypothesize	Build stairway up to chimney (bricker) deconstruct chimney: rebuild & the piace left over is our missing brick.
	1A 3B	Brick is attached to pizza	When deliverying pizza; very heavy Respond to customer complaint that he/she did not order this particular pizza	deconstruct find (map) customer
	1	Brick is under chair	customer can't get down from chair	deconstruct
	2	Brick is underneath Pizzeria sign	Sign is crooked	Build stairway, enlist citizen support and select
	2X	Brick is in Mama's piano	Clunk/clunk ..audio	deconstruct
	1	Brick is on the roof	visual	Build stairway to and/or enlist help and retrieve
	1	Brick is in refrigerator	One side of door is stuck	deconstruct and retrieve
	1	Brick is blocking entrance	crowd appears and can't enter	select

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LOCATION		Specifics	How It Is Discovered	How It Is Retrieved
ISLAND Generic streets,etc	2	Brick is in the traffic light	When light changes. Changes to blue instead of green. Traffic jam	Build stairway up to light: deconstruct
8+ possible brick hiding places.	2A 2B 2C	Brick is underneath bridge/ top of tunnel (3 tunnels) . Fastened by pizza dough	When vehicle enters: bumps back	Build stairway up and pry loose with tool.
	3	Brick is up a tree under stranded cat	meeow of cat or dog begons you to follow. Sad citizen tells us of his/her missing cat.	Build stairway up ,recsue cat (receive coin as reward) and discover brick.
	2	Brick is under a large rock on top of mountain	visble through telescope	Build stairway up lever loose (gas station jack, tow truck or fulcrum)
	2	Brick is on top of street lights	Visual	Build stairway up
	1X	Brick: middle of the road	Bump into it or drive around	Find and Select
	2	Brick: precauiously balanced on steep cliffs	dialogue clues and or visual discovery	Build stairway down to retrieve
	1	Brick:hidden in mailbox	Characters put letter in box... they pop out	open mailbox

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RACE TRACK 8+ possible brick hiding places.	2	Brick is under a seat in the bleachers.	A couple of people in front are blocking everyone elses view	organize everyone to lift the bleachers while the missing piece is slid out.
	1	Brick is in the middle of the track (at 3 differant locations)	visual/bump	push it to off track location for later retrieval
	2	Brick balanced on top of starting lights	visual	build stairway/bridge over to brick.
	2	Brick is on top of judges booth	visual	build stairway up to, enlist help and select
	1X	Brick is in pitt stop/ tire select GUI	visual	Find and select
	3X	Brick is attached to trophy	visual/ too heavy to lift by judge.	Win Race and receive trophy/ select
	3	Brick is at finish line/winners circle	visual at finish line	Win Race and select. If you don't win you see the Brickster run across track as you arrive and steal brick again..

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LOCATION		Specifics	How It Is Discovered	How It Is Retrieved
STORE	1X	Brick is in hat/wig select gui	visual	select
	2	Brick is on the roof	visual/bump	Bricker build
	2	Brick is behind (peeking out) store sign	visual/ prompted by dialogue clues	build stairway/bridge over to brick.
GAS STATION	2	Brick is connected to gas pump (gui)	visual/ gas hose can not reach vehicle as easily causing traffic jam	deconstruct/enlist help
	2	Brick is on the roof	visual/bump	Bricker build
	2	Brick is behind (peeking out) store sign	visual/ prompted by dialogue clues	build stairway/bridge over to brick.
	3	Under car that pulls in for service	visual/audio prompted by dialogue clues. Car putts slowly in and is in need of service	deconstruct/reconstruct: find(left over piece) and select
	1	Brick is blocking entrance to filling station	Traffic jam/horns/etc.	select
	3	Brick is on disabeled car	service call for tow truck	tow back car/ repair/select left over piece
	1	Car pulls in for tire change and brick is one of the wheels	cars pulls in for service	select

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LOCATION		Specifics	How It Is Discovered	How It Is Retrieved
BANK	3X (A,B C)	Brick is in the safe	dialogue prompted clues/ Clues discovered in Art Gallery (Info Center) Painting titled BANK shows safe combo	Painting /Rubics statue entitled : bank is the safe combination . Arrange (click and drag) bricks to correct alignment to open safe. (3 versions)
	2	Brick is on the roof	visual/bump	Bricker build
	3	Brick is in inventory safe boxes	Discovery / prompted by dialogue clues	Discover/7 possibilities (possible combinations to each: see above)
	1	Brick is entrance	Visual/ line forming to get in	Select
POST OFFICE	1	Brick is in main mailbox	visual/ letters pop out when people put things in	open and select
	2	Brick is on the roof	visual/bump	Bricker build
	2	Brick is behind (peeking out) store sign	visual/ prompted by dialogue clues	build stairway/bridge over to brick.
	3	Brick is behind Wanted Posters	visual/ posters bumpy	remove and select

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HOSPITAL	1	Unuusually high flower pots	visual	select
	2	Brick is on the roof	visual	Bricker build
	2	Brick is in the ambulance	discover	select
	2A 2B	Brick is on the foot and/or head of a character entering.	visual and dialogue: complaints to Dr.	operation/remove brick
	1	Brick is entrance	Visual/ line forming to get in	Select
	3	Brick is at accident situation	ambulance call to rescue parts	rebuild and Select remaining piece
RESIDENTIAL	1	Brick is in garden	visual	select
	2	Brick is on the roof	visual	Bricker build
	2	Brick is hidden in a secretcabinet	visual/ prompted by dialogue clues	discover
	2	Brick is in TV	visual turn on TV/ Brick	discover and select
	3	Brick is blocking entrance to house	visual / other people trying to get in	deconstruct/ find piece/ construct
	1	Brick is hidden on shelf	visual	discover/select

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LOCATION		Specifics	How It Is Discovered	How It Is Retrieved
POLICE STATION	2	Brick is behind the Police Sign on the roof	visual	Build(bricker) remove sign (enlist) and select
	2	Brick is on the roof	visual	Bricker build
	1	Brick is in the jailhouse	discover	select
	1	Brick is in coffee maker	visual / boiling over/ cops upset	select
	1	Brick is in the entrance	Visual/ line forming to get in	Select
	2	Brick is in the radio dispatch	garbeled speech/static	rebuild and Select remaining piece
	2	Brick is in the siren	garbeled siren	rebuild and Select remaining piece
	3	Brick is under motorcycle	revs motor/ rocks back and forth	rebuild and Select remaining piece
INFORMATION CENTER	1	Brick is behind secret door	discover	select
	2	Brick is in book shelf/ top shelf	visual	Bricker build stairs/select
	1	Brick is in art gallery	visual/ on display	select
	2	Brick is in art gallery	utilizing mosaic paint gui	discover and select
	2	Brick is in paper plane launcher	visual shoot paper plans out.. suddenly a brick shoots out	find and select

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LOCATION		Specifics	How It Is Discovered	How It Is Retrieved
MISC.	1	Brick is behind the telescope	visual	deconstruct/select
	1	Brick is in the juke box	visual/ coins pop out	deconstruct/select
	2A 2B 2C 3A 3B 3C	Brick is precariously balanced on cliffs...increasing complexity re: locations	visual	Bricker Gui/enlist help. Higher complexity will require both Bricker and cooperation plus inventive solutions
OTHER				